DIGITAL MEDIA TECHNOLOGY DIGITAL ANIMATION -ASSOCIATE OF APPLIED SCIENCE

Students must complete all College degree requirements, which include: General Education requirements and elective credits to total at least 60-62 credits. Developmental coursework will not count towards the degree requirements and/or elective credits, but may be needed in order to take the necessary English and Mathematics coursework.

Code	Title	Hours	
General Education			
Courses required from Area I, II, III, IV, V, and VI. 1, 2			
Area I: Communications			
ENGL 1110G	Composition I (Technical Requirement) 1		
Area II: Mathematics			
Area III: Laboratory Science			
Area IV: Social/Behavioral Sciences			
PSYC 1110G	Introduction to Psychology (Technical Requirement) ¹		
Area V: Humanities			
Area VI: Creative and Fine Arts			
ARTH 1115G	Orientation in Art (Technical Requirement) 1		
Technical Require	ements		
ARTS 1240	Design I	3	
COMM 1115G	Introduction to Communication	3	
or COMM 1130 Public Speaking			
ENGL 2382	Narrative: Principles of Story Across the Media	3	
FDMA 1260	Introduction to Digital Media	3	
FDMA 1515	Introduction to Digital Image Editing - Photoshop	3	
FDMA 1535	Introduction to Illustrator	3	
FDMA 1710	2D Animation	3	
FDMA 1720	3D Character Design	3	
FDMA 2530	Introduction to 3D Modeling	3	
FDMA 2730	Advanced Character Animation	3	
FDMA 2735	Advanced 3D Animation Workshop A	3	
FDMA 2740	Advanced 3D Animation Workshop B	3	
OEGR 221	Cooperative Experience I	3	
or FDMA 2287	Digital Design Studio		
Electives: Digital Animation Courses ³ 2-3			
Total Hours		60-62	

1

Course is a Technical Requirement and must be completed regardless of transfer credits awarded.

2

See the General Education section of the catalog for a full list of courses.

3

Choose from ARTH, ARTS, or FDMA courses.

A Suggested Plan of Study

Additional classes may be needed based on placement test results and/ or course prerequisites. Visit with an advisor for help with creating a customized plan.

Course	Title	Hours
First Year		
Fall		
FDMA 1260	Introduction to Digital Media	3
ENGL 1110G	Composition I (Area I: Communications)	4
MATH 1220G or MATH 1130G	College Algebra (Area II: Mathematics) ¹ or Survey of Mathematics	3
Area V: Humanities - 0	Choose one from the following:	3
ENGL 2520G	Film as Literature	
HIST 1150G	Western Civilization I	
HIST 1130G	World History I	
Program Concentration	on Course ²	3
	Hours	16
Spring		
ARTS 1240	Design I	3
Area III: Laboratory Science - Choose one from the following:		4
ASTR 1115G	Introduction to Astronomy (Lec+Laboratory)	
CHEM 1120G	Introduction to Chemistry Lecture and Laboratory (non majors)	
PHYS 1230G & PHYS 1230L	Algebra-Based Physics I and Algebra-based Physics I Laboratory	
PSYC 1110G	Introduction to Psychology (Area IV: Social/ Behavioral Sciences)	3
ARTH 1115G	Orientation in Art (Area VI: Creative and Fine Arts)	3
Program Concentration	on Course ²	3
	Hours	16
Second Year		
Fall		
COMM 1115G or COMM 1130G	Introduction to Communication (Area VII: Flexible 3 (General Education Elective)) or Public Speaking	3
Program Concentration Courses ²		9
Elective Course ³		3
	Hours	15
Spring		
ENGL 2382	Narrative: Principles of Story Across the Media	3
0EGR 221	Cooperative Experience I	1-3
or FDMA 2287	or Digital Design Studio	
Program Concentration Course ²		9
	Hours	13-15
	Total Hours	60-62

MATH 1220G College Algebra or MATH 1130G Survey of Mathematicsis required for the degree but students may need to take any prerequisites needed to enter MATH 1220G College Algebra or MATH 1130G Survey of Mathematics first.

2

Program Concentration Coursework:

- FDMA 1535 Introduction to Illustrator
- FDMA 1515 Introduction to Digital Image Editing Photoshop
- FDMA 1710 2D Animation
- FDMA 2530 Introduction to 3D Modeling
- FDMA 1720 3D Character Design
- FDMA 2730 Advanced Character Animation
- FDMA 2735 Advanced 3D Animation Workshop A
- FDMA 2740 Advanced 3D Animation Workshop B

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For electives, select from ARTS, FDMA, or OEGR courses. Elective credit may vary based on prerequisites, dual credit, AP credit, and/or certificate coursework. The amount indicated in the requirements list is the amount needed to bring the total to 60 credits and may appear in variable form based on the degree. However students may end up needing to complete more or less on a case-by-case basis and students should discuss elective requirements with their advisor.